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EUV IMAGING SPECTROMETER

**Hinode**

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**EIS SOFTWARE NOTE No. 1**

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## **Calibrating EIS data: the EIS\_PREP routine**

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## 1 Calling EIS\_PREP

EIS\_PREP takes as input the name of a level-0 EIS FITS file and creates a level-1 data-set with the data arrays containing calibrated intensities. The standard calling sequence, and the one recommended for beginners, is:

```
IDL> eis_prep, l0name, /default, /quiet, /save, /retain, /correct_sensitivity
```

The five keywords do the following:

**/default** Tells EIS\_PREP to use the standard, simple dark current subtraction method rather than use dark frames stored in Solarsoft.

**/quiet** Stops EIS\_PREP from popping up widget information messages during operation.

**/save** Tells EIS\_PREP to save the level-1 data into a FITS file in the current working directory, and also save the error arrays into a FITS file. These FITS files have the same name as the level-0 FITS file, except 'l0' is replaced with 'l1' and 'er' for the intensity and error arrays, respectively.

**/retain** Retains pixels with DN values with negative or zero values – see Sect. 3.2 for more details.

**/correct\_sensitivity** Applies a correction to the output intensities due to the decreasing EIS sensitivity with time.

The structure of the level-1 FITS file is identical to the level-0 FITS file except that the arrays that originally contained data numbers are modified to contain calibrated intensities. In addition, EIS\_PREP also computes the  $1\sigma$  error on each intensity value and the arrays for these are stored in a separate FITS file.

A complete set of keywords for EIS\_PREP is given in Appendix A

## 2 Missing data and eis\_prep

An important issue that users of EIS\_PREP need to be aware of is the concept of 'missing data'. For any EIS data-set there will be pixels within the data arrays that will not be usable for science purposes. They arise from a variety of causes, including saturated data, detector artifacts (dust, warm pixels, hot pixels), cosmic ray hits and missing data packets. One of the key jobs of EIS\_PREP is to flag these pixels for the user. All of the flagged pixels are referred to as 'missing data'.

After EIS\_PREP has completed its processing, each pixel in the data arrays will have an intensity value and an error value. The intensities and errors are stored in two separate files (see the next section). All missing data are given a value of -100 in the error file *only*. The intensities of missing pixels are interpolated from neighboring pixels. At first glance, then, users may believe that missing pixels when viewed in the intensity arrays produced by EIS\_PREP are normal and so suitable for science analysis. Since they do not have realistic errors assigned to them, however, then this is not the case.

Some routines in the EIS software tree (for example `eis_auto_fit`) automatically check for pixels with errors set to -100 and will not include them in the processing.

An alternative interpolation method (described in EIS Software Note #13) for EIS data is available that assigns a realistic error bar to missing data so that the pixels can be used in science analysis. The method is not the default option in EIS\_PREP as it erases the ‘memory’ of where the missing pixels are (since they are no longer flagged with -100 values), but it can be initiated by using the keyword `/refill`. The interpolation method can also be implemented as a post-EIS\_PREP step by using the routine `eis_getwindata`. For example:

```
windata=eis_get_windata(l1name, 195.12, /refill)
```

where `l1name` is the name of the level-1 FITS file and 195.12 is the selected wavelength.

### 3 What does EIS\_PREP do?

The `eis_prep` routine in Solarsoft takes the EIS level-0 FITS files and produces as output a level-1 FITS file. In addition to converting the measured CCD signal into calibrated intensity units, a key part of `eis_prep` is to flag bad data points. These can arise through pixel saturation, cosmic ray hits, or simply defective pixels on the CCD. The bad points are referred to as missing pixels. The central outputs of EIS PREP are two level-1 FITS files, one containing calibrated intensities at each pixel, and the other containing error bars on these intensities. Note that the missing pixels are assigned a value of -100 in the error file, not the intensity file. The bad points in the intensity file are replaced with the median of the neighbouring pixels.

The sequential steps performed by EIS\_PREP are as follows.

#### 3.1 Step 1: flagging saturated data

The first step of EIS\_PREP is to flag any saturated data. The EIS CCDs have a 14 bit dynamic range and so saturation occurs at 16,383 data numbers (DN). All such pixels are flagged as missing as described above.

#### 3.2 Step 2: dark current and pedestal subtraction

In the raw data, the spectra are found to sit on a background of around 500 DN that arises principally from the CCD bias (or pedestal), and secondly from the CCD dark current. Before launch it was expected that the bias and dark current could be subtracted together from the science data by using a dark frame (i.e., an exposure with the shutter closed), however tests showed that this was not successful mainly because the dark current is found to vary through the satellite’s orbit (due to the CCD temperature varying). The most commonly-used method for estimating the bias and dark current is to use the science exposures themselves and this is enabled by the `/default` keyword. If `/default` is not specified, then the user must choose a dark frame either through the `dc_file=` keyword, or via a widget selection window.

For EIS data obtained with the 1'' and 2'' slits, there are two methods for estimating the bias and dark current that are employed in EIS\_PREP, and the one used depends on the size of the wavelength windows used for the observation. Most rasters take narrow wavelength windows of size 16–32 pixels centered on specific emission lines. For these windows, each exposure is extracted and the 2% of the detector pixels that have the lowest DN values are isolated. The

median DN value of these 2% pixels is then set to be the background level and it is subtracted from the DN values of each pixel.

The maximum size of an EIS wavelength window is 1024 pixels and in this case a different method is applied. The reason for this lies in the properties of the EIS CCDs. EIS has two CCDs (for the two wavelength channels) and each has a width of 2048 pixels. The electronics method of reading the CCDs is such that each CCD can be effectively treated as if it is two CCDs of 1024 pixels stuck together. This means that the maximum size of a wavelength window is 1024 pixels, and in this case the window occupies the complete width of the “effective CCD” (one half of the actual CCD). Therefore if a window of 1024 pixels is selected to observe one half of the EIS SW channel, then it will always observe the complete spectrum in this half of the channel – its position can not be adjusted. For this reason, the method for determining the pedestal in this case is to identify a narrow wavelength region within the window that is free of emission lines, and then take the median intensity value in this region. This value is then the pedestal value for the wavelength window.

Table 1 shows the spectral regions that are used to define the pedestal value for the four sets of 1024 wide pixel windows that are currently implemented in EIS\_PREP (as of October 2012). Note that the 1'' and 2'' spectra are slightly offset from each other on the EIS detector, hence the fixed pixel ranges correspond to slightly different wavelength ranges for the two slits.

Table 1: Spectral regions used to derive CCD pedestal values for 1024 pixel windows.

Channel	Pixels	Wavelengths / Å	
		1''	2''
SW 1	39–84	167.10–168.10	167.27–168.28
SW 2	944–989	210.10–211.10	210.27–211.28
LW 1	39–84	246.59–247.59	246.77–247.77
LW 2	926–971	289.11–290.11	289.29–290.29

Generally, when users select a window of 1024 pixels they will do so for each of the four “effective CCDs”, and such data-sets are usually referred to as full CCD data-sets. However, it is possible for users to combine a 1024 pixel window with narrower windows. In this case a potential anomaly can occur whereby the 1024 pixel window may appear to have a significantly different continuum level compared to the other windows after running EIS\_PREP – this is because of the different methods of estimating the pedestal.

It is to be noted that both of the pedestal removal methods will yield some pixels with negative DN values. For window data it will only be 1% of pixels because of the method used, but for full CCD spectra it can be up to 50% of pixels if the raster contains very weak emission (e.g., coronal holes or off-limb spectra). The default mode for EIS\_PREP sets pixels with zero or negative DN values to be missing data. This is because it is not possible to assign a photon noise error to the data points. (Note that negative DN values are expected since, if there are zero solar counts, then the uncertainty in the CCD counts will be  $0 \pm \text{read noise}$ .)

By setting the /RETAIN keyword in EIS\_PREP, pixels with zero or negative DN values will not be flagged as missing. The errors for the pixels will be set to the dark current error estimate (see Step 6).

For EIS slot data (obtained with the 40'' and 266'' slits), fixed values for the pedestal and dark

current are set at 549, 500, 556 and 547 DN for the four CCD sectors identified in Table 1.

### 3.3 Step 3: cosmic ray removal

Anomalous bright pixels are found on the EIS CCD images that arise from hot pixels, warm pixels and cosmic rays. The cosmic ray removal is performed by EIS DESPIKE, a wrapper routine that calls NEW SPIKE, a routine developed for removing cosmic rays from SOHO/Coronal Diagnostic Spectrometer (CDS) data-sets (Thompson et al., 1998; Pike & Harrison, 2000). For CDS data processing it was typical for not only the identified CCD pixels to be flagged, but also the nearest-neighbour pixels on the CCD. This is because there is often residual signal from the cosmic ray next to the brightest pixels. EIS sees significantly less cosmic rays than CDS apart from during the approximately 5 minute passes through the South Atlantic Anomaly. As the most useful function of EIS DESPIKE was actually to flag warm pixels, and since warm pixels are only single pixel events, then the nearest-neighbour option is usually switched off for EIS. It is to be noted that the NEW SPIKE routine was designed to be cautious when removing cosmic rays from line profiles, thus possibly artificially enhancing the emission line intensities at these locations.

### 3.4 Step 4: flagging hot and warm pixels

Both hot pixels and warm pixels are single pixels that have anomalously high DN values. A hot pixel is defined to be one that yields 25,000 electrons pixel<sup>-1</sup> s<sup>-1</sup> at room temperature (a specification from the CCD manufacturer). Pixels that fall below this threshold but are still clearly identified as being anomalous when inspecting the data are referred to as warm pixels. Separate maps of the locations of hot and warm pixels are generated by the EIS team approximately every week following inspection of 100 s dark exposures and they are stored in Solarsoft. The pixel maps that are closest in time to the science observation are used by EIS\_PREP to mark the hot and warm pixels as missing data.

Warm pixels have a significant impact on the analysis of EIS data and users are recommended to read EIS Software Note #6, ‘Warm and hot pixels on the EIS CCDs’, and EIS Software Note #13, ‘Interpolating missing pixels in EIS data’.

### 3.5 Step 5: flagging dusty pixels

The next step for EIS PREP is to flag the pixels affected by dust on the CCD. Several small pieces of dust accumulated on the CCD before launch and are found to completely block the solar signal on the CCD at their locations. They are fixed in position and cover less than 0.1% of the CCD, however two of the pieces do affect the strong lines Fe XI 188.23, 188.30 and Fe XII 193.51 such that the lines can not be used over 15–30” spatial ranges in solar-Y.

### 3.6 Step 6: radiometric calibration

The final step of EIS PREP is to convert DN values into intensities in units erg cm<sup>-2</sup> s<sup>-1</sup> sr<sup>-1</sup> Å<sup>-1</sup>. The errors on the intensities are computed assuming photon statistics together with an error estimate for the dark current. This varies from 2.24 to 2.37 DN for the four CCD quadrants.

The EIS sensitivity has slowly degraded with time (see EIS Software Note #2) and, as of March 2011, it is about 50% lower than at launch. The keyword `/correct_sensitivity` is available for the call to `eis_prep` in order to perform the sensitivity correction. The result is that intensity values are increased compared to if `/correct_sensitivity` is not set.

The sensitivity decay is modeled as an exponential decay of the form  $\exp(-t/\tau)$  where  $t$  is the time of the observation in days since the Hinode launch (2006 September 22 21:36 UT), and  $\tau$  is the decay time in days. The value of  $\tau$  will be expected to change with time as new data from the sensitivity monitoring campaign are taken. The current value of  $\tau$  can be obtained by doing:

```
IDL> cal=obj_new('eis_cal')
IDL> print,cal->gettau_sensitivity()
```

Note that the sensitivity decay is currently modeled as being the same for all wavelengths. Further details about the EIS radiometric calibration are given in EIS Software Note #2.

## 4 Calculating intensities and errors

The level-0 FITS file contains intensities stored as ‘data numbers’, or DN, and the main job of EIS\_PREP is to convert these to calibrated intensities with associated  $1\sigma$  errors. The steps in this process are as follows.

The DN value,  $D$ , for a given pixel consists of three components:

$$D = D_{\text{ped}} + D_{\text{dc}} + D_{\text{photon}} \quad (1)$$

where  $D_{\text{ped}}$  is the CCD pedestal,  $D_{\text{dc}}$  is due to the dark current, and  $D_{\text{photon}}$  is the signal from the incident photons. An average value of  $D_{\text{ped}} + D_{\text{dc}}$  is estimated from the data themselves through one of the methods described in Sect. 3.2. We refer to this value as  $D_{\text{sub}}$ .

The number of photons in any pixel on the detector is then given by:

$$P = (D - D_{\text{sub}})g \left( \frac{\lambda}{\text{\AA}} \right) \frac{3.65}{12398.5} \quad (2)$$

where  $g$  is the CCD gain, 3.65 eV is the energy to produce an electron-hole pair in silicon, and 12398.5 is the conversion factor for eV into  $\text{\AA}$ .

The photon statistics noise is given by  $\sqrt{P}$ , however the error on the dark current estimate must be added in quadrature to this:

$$\sigma_P = \sqrt{P + \sigma_{\text{dc}}^2} \quad (3)$$

where  $\sigma_{\text{dc}}$  is the dark current uncertainty. The latter has been estimated directly from EIS dark frames and takes a value 2.24–2.37 DN (as of 2009 January 5), depending on the CCD quadrant. The value  $\sigma_{\text{dc}}$  is then derived from these values using Eq. 2.

To convert from photons to  $\text{erg cm}^{-2} \text{ s}^{-1} \text{ sr}^{-1} \text{ \AA}^{-1}$  requires a number of factors including exposure time, telescope effective area and slit size. Note that effective area itself consists of a number of factors including filter transmissions, coating reflectivities, telescope size and CCD quantum efficiency. The effective area for a given wavelength can be obtained with the IDL

routine EIS\_EFF\_AREA(). Writing these factors as simply  $f(\lambda)$ , the calibrated intensities are  $I = f(\lambda)P$ . The  $1\sigma$  error on  $I$  is then given by

$$\frac{\sigma_I}{I} = \frac{\sigma_P}{P} \quad (4)$$

or

$$\sigma_I = f(\lambda)\sigma_P \quad (5)$$

## References

- Thompson, W. T., Haugan, S. V. H., & Young, P. R. 1998, CDS Software Note No. 46, version 2
- Pike, C. D., & Harrison, R. A. 2000, A&A, 362, L21

## A Full set of EIS\_PREP keywords

**noabs** Do not perform absolute calibration, i.e., the intensity arrays are left in data number units.

**photons** Instead of  $\text{erg cm}^{-2} \text{ s}^{-1} \text{ sr}^{-1} \text{ \AA}^{-1}$  the output intensities are given in units of photons  $\text{cm}^{-2} \text{ s}^{-1} \text{ sr}^{-1} \text{ \AA}^{-1}$ .

**refill** This uses the method described in Software Note #13 to replace missing pixels with a 'sensible' intensity value. Generally the user is recommended not to use this keyword with EIS\_PREP but use it instead with one of the post-processing routines such as EIS\_GETWINDATA.

**nocr** Switch off cosmic ray detection routine.

**nohp** Switch off hot pixel detection routine.

**nowp** Switch off warm pixel detection routine.

**nodp** Switch off dusty pixel detection routine.

## B Comment on /noabs keyword

If the /noabs keyword is set, then the “intensity” arrays returned by EIS\_PREP have DN units. Technically a 1-sigma error can be assigned to these values by computing photon statistic errors and converting back to DN values, but EIS\_PREP does not do this. However, EIS\_PREP *does* produce an error FITS file when /noabs is set. The error values in this FITS file are not correct and should not be used, however the error arrays do contain the positions of missing pixels by flagging them with -100. This is important when using the /refill keyword (either for EIS\_PREP or `eis_getwindata`).

The /refill keyword interpolates missing values, and this works correctly if /noabs is set. However, the interpolated error values should again not be used.

## C Document modification history

*version 3.5:* Added Sect. B.

*version 3.4:* Sect. 3.2 has been expanded.

*version 3.3:* The /correct\_sensitivity keyword has been restored as the implementation is now working correctly.

*Version 3.2:* Changed document title. Removed /correct\_sensitivity from the recommended eis\_prep calling sequence (Sect. 1) as there is a bug in the current implementation. Also changed l1name to l0name in the IDL call line.